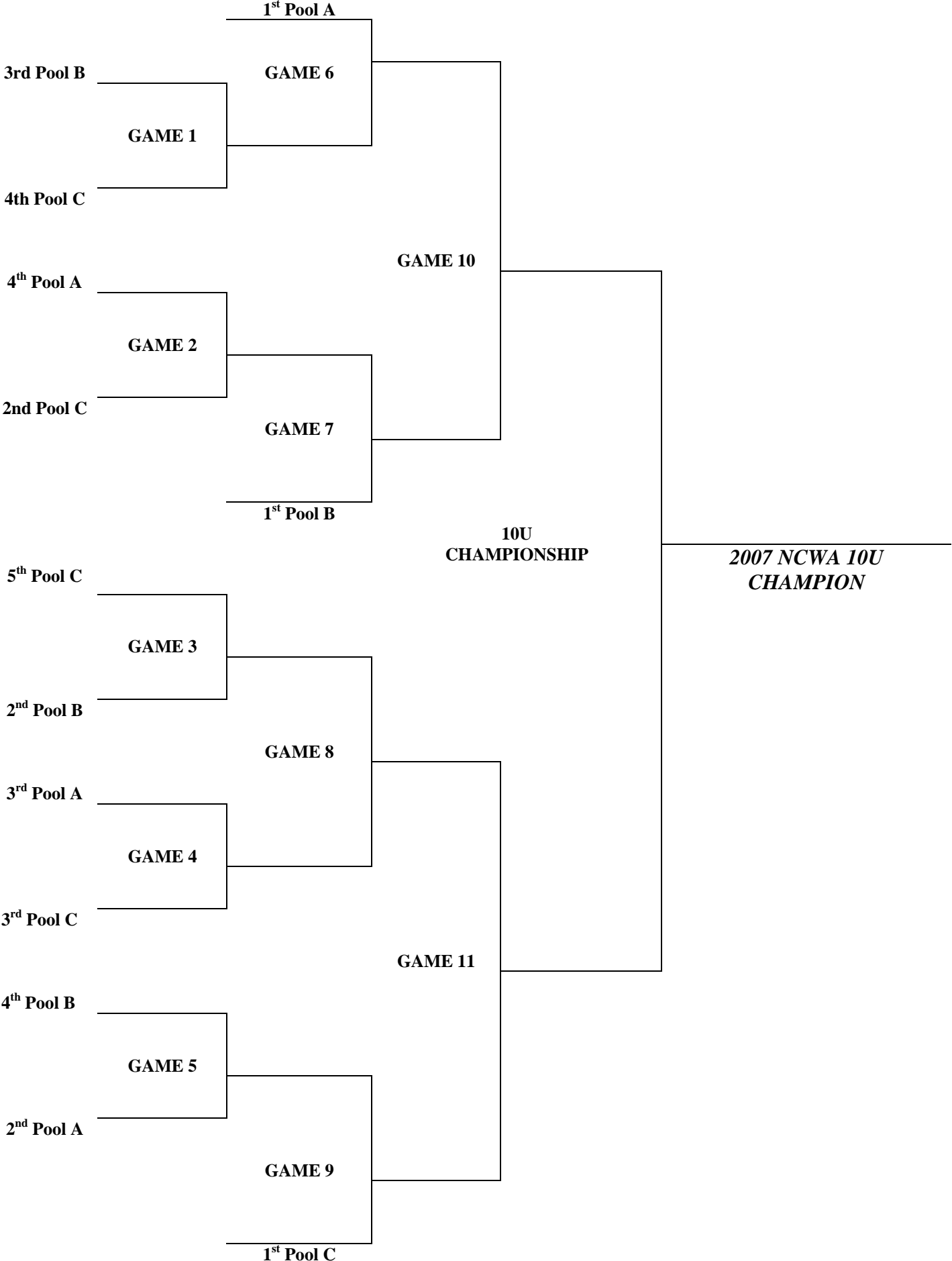


# 2007 NCWA 10U BRACKET



# 2007 NCWA 10U POOLS

<b>Pool A</b>	<b>Wins</b>	<b>Losses</b>	<b>Ties</b>	<b>Runs Allowed</b>			<b>Runs Scored</b>			<b>SEED</b>
				<b>G1</b>	<b>G2</b>	<b>Total</b>	<b>G1</b>	<b>G2</b>	<b>Total</b>	
10-A1 PQ #1 (Peters)										
10-A2 Escondido Bobcats										
10-A3 Vista #2 Eliminators										
10-A4 Carlsbad Bombers										
<b>Pool B</b>	<b>Wins</b>	<b>Losses</b>	<b>Ties</b>	<b>Runs Allowed</b>			<b>Runs Scored</b>			<b>SEED</b>
10-B1 Vista Vipers										
10-B2 Poway #2 24K										
10-B3 Carlsbad Aces										
10-B4 RB #2 (Campbell)										
<b>Pool C</b>	<b>Wins</b>	<b>Losses</b>	<b>Ties</b>	<b>Runs Allowed</b>			<b>Runs Scored</b>			<b>SEED</b>
10-C1 RB #1										
10-C2 Oceanside										
10-C3 PQ Thunder Gold										
10-C4 North Shore										
10-C5 San Marcos										

## Seeding Protocol:

- Pool play seeding will be determined in the following order:
  - Wins
  - Losses
  - Ties
  - Runs Allowed
  - Runs Scored
  - Head to head (if the two tied teams played head to head)
  - Coin toss
- After every team has completed pool games:
  - The team with the most wins in each pool is seeded first in that pool.
  - If there is a tie, the team with the most wins and the least runs allowed is first
  - If there is still a tie, the team with most wins, least runs allowed and most runs scored is first.
  - If head to head competition is present between the tied teams it is used as a tie breaker.
  - If there is still a tie, the Tournament Site Coordinator will flip a coin as a tie-breaker.
- Repeat the process for second, third, fourth, etc.
- Once all teams in the division are seeded, they will be placed on the proper position on the single elimination bracket.
- Winning teams will advance to the next game, losing teams are eliminated.